

Shell Norfolk Women's Cricket League



2022 Rules

GENERAL RULES:

1) The Competition

- 1.1 The title of the Competition shall be named "Shell Norfolk Women's Cricket League".
- 1.2 There will be a registration fee of £50 paid to the Norfolk Cricket Board prior to the league starting.

2) Management

- 2.1 The control of the Competition shall be by the NCB and its nominated representatives
- 2.2 All decisions relating to these rules shall be final and binding on all concerned

3) Competition Structure

- 3.1 All teams must formally tender their entry to the NCB by 31stth January of the year preceding the summer competition.
- 3.2 Each team will play all other league teams **ONCE** during the course of the competition.
- 3.3 The competition shall be decided on a league basis.
- 3.4 The 2022 competition will be made up of one 9 team league.
- 3.5 The winners of league shall be the side with the most points at the end of the season.
- 3.5i If points are level at the end of competition the winner shall be decided by the following order.
 - * Head to Head Record
 - * Matches Won
 - * Number of Bonus Points

4) Eligibility

- 4.1 The Competition shall be open to all clubs that are affiliated to the Norfolk Cricket Board.
- 4.2 A club may enter more than one team, but Rule 5 will apply as each team will be considered as separate.

5) The Players

- 5.1 Players may only play for one team in this competition in any one season, unless permission has been given by the NCB.
- 5.2 **The default team size is 8 players**, and a **maximum of 11**. The number of players per team can be changed within these limits upon agreement between the opposing captains BEFORE the game is played
- 5.3 Current ECB Guidelines on young players playing in open age cricket must be adhered to at all times.
- 5.4 Clubs may use a maximum of 3 loan players (**from other clubs NOT represented in this league**) to fulfil their side.

6) Cricket Balls

- 6.1 One new 5oz Hard Cricket Ball shall be used for the duration of each match.
- 6.2 The home team is responsible for the provision of the new ball on a match day.
- 6.3 The NCB will supply clubs with new balls for all their home games prior to the start of the season.

7) Umpires & Scorers

- 7.1 It is the responsibility of Clubs to make their own arrangements for Umpires and Scorers.

8) Finance

- 8.1 The NCB shall provide each team new cricket balls for the league. (Home Fixtures only)
- 8.2 All other costs of playing matches (eg teas, umpires etc) are to be covered by the teams playing.

9) Fixtures

- 9.1 A full fixture list will be supplied by NCB
- 9.2 Each fixture should be completed by the end of season deadline on **SUNDAY 18th SEPTEMBER 2022**.
- 9.3 Clubs can agree between them to play the games on any date suitable for both teams. The NCB encourage the use of 'festival days' with 3 teams present playing 2 games each.
- 9.3 All fixture dates should be agreed by both clubs **before** the deadline - **1st MAY 2022**
- 9.5 **If an agreement cannot be reached on the date to play a particular fixture, then the NCB must be informed, and it will make a decision upon the outcome of the fixture.**
- 9.6 The NCB will add the provisional fixtures to the NCB Women's Club League Page on Play-Cricket.
- 9.7 The **Home side** is responsible for updating the Play-Cricket page once a fixture date has been changed.
- 9.7i **Please contact your clubs play-cricket administrator should you have any issues.**
- 9.7ii The NCB will also assist with any Play-Cricket matters should they arise.

10) Results and Reporting

10.1 The winning team shall be the one scoring the most runs. There is no draw in this format. A TIE will be declared if scores are level at the end of the match regardless of number of wickets taken.

10.2 **POINTS: - POINTS SYSTEM FOR 2022 SEASON**

20 Over Games

WIN = 10 Points **TIE** = 5 Points **LOSS** = 2 Points

BATTING Bonus Points (BAT FIRST) (Max 3) = 50, 100 & 150

BATTING Bonus Points (BAT SECOND) (Max 3) = 50, 100 & 150 OR *

- * If a team **BATTING SECOND** wins the game and cannot score the maximum batting points, then the team who bat 2nd, their fallen wickets will be taken into account to determine batting points.
- * 1 or 2 Wickets Lost and Game Won = **3 Batting Points**
- * 3 or 4 Wickets Lost and Game Won = **2 Batting Points**
- * 5 or 6 Wickets Lost and Game Won = **1 Batting Point**
- * Example 1: Chase 102 to win and lose 5 wickets = 2 Batting Points.
- * Example 2: Chase 50 to win and lose 1 wicket = 3 Batting Points.
- * Example 3: Chase over 150 and lose 6 wickets = 3 batting points.

30 Over Games

WIN = 10 Points **TIE** = 5 Points **LOSS** = 2 Points

BATTING Bonus Points (BAT FIRST) (Max 3) = 60, 110 & 160

BATTING Bonus Points (BAT SECOND) (Max 3) = 60, 110 & 160 OR *

- * If a team **BATTING SECOND** wins the game and cannot score the maximum batting points, then the team who bat 2nd, their fallen wickets will be taken into account to determine batting points.
- * 1 or 2 Wickets Lost and Game Won = **3 Batting Points**
- * 3 or 4 Wickets Lost and Game Won = **2 Batting Points**
- * 5 or 6 Wickets Lost and Game Won = **1 Batting Point**
- * Example 1: Chase 112 to win and lose 5 wickets = 2 Batting Points.
- * Example 2: Chase 60 to win and lose 1 wicket = 3 Batting Points.
- * Example 3: Chase over 160 and lose 6 wickets = 3 batting points.

BOWLING Bonus Points (Max 3) = 2, 4 & All Out

10.3 **NO RESULT = 6 Points:** In the event of a match being cancelled **PRIOR** to the game starting **due to bad weather**, clubs can seek to re-arrange the fixture within the permitted date deadlines. However, if this is not possible **6** points will be awarded to each team for a 'No Result'. In the event of a game being abandoned **DURING** the game due to **bad weather** or an **injury to a player** that results in the game not being completed, both sides will collect **6** points **PLUS** any bonus points gained through batting and or bowling during the game as per section 10.2.

10.4 **CONCEDING FIXTURES:** The definition of a concession is: Where a team cannot raise a side with a minimum number of 8 players (which includes 3 loan players)
If a side concedes a fixture then they immediately forfeit **any** points. The opposition shall receive **14 Points** for the win. (An average points haul for a win during the 2021 league)

10.5 **COVID AFFECTED GAMES:** If a team is unable to raise a side due to Covid and isolations, the game may be cancelled. It is encouraged that those affected games are rescheduled wherever possible. However, if the fixture is unable to be rescheduled, both sides will receive **6 points** each.

10.6 All results, and a full league table will be listed on the NCB Women's Club League Page on play-cricket.

10.7 All match results must be entered on to play-cricket by the **Winning Team** within a week of the fixture taking place. Failure to do so could result in a 1-point penalty deduction at the discretion of NCB.

- 10.8 It is not necessary to enter a full scorecard on play-cricket (i.e. just headline result is acceptable) but full scorecards are welcomed from a talent ID perspective.
- 10.9 The final winner of the league shall be the team with the most points. (If this remains level then the head to head record will determine the winner, if this is not applicable then the team with the most number of wins will determine the winner, if this is still level then the number of bonus points will determine the overall winner)

PLAYING CONDITIONS

11) Pitch

- 11.1 The length of the pitch shall be 22 yards in accordance with the Laws of Cricket.

12) Duration

- 12.1 The minimum duration of each match shall be a minimum of 20 overs (10 overs per side).
- 12.2 The maximum duration of each match shall be 60 overs (30 overs per side).
- 12.3 The duration of the match should be agreed in advance of the fixture by the opposing captains.
- 12.4 Match length can be adjusted should inconvenient weather play a role in the fixture.

13) Playing Conditions

- 13.1 Normal Laws of Cricket apply unless stated below

14) Batting

- 14.1 All young players must adhere to the current ECB Guidance on the wearing of helmets.
- 14.2 **ALL BATTERS** must retire when they have reached **30** runs in a **20 over game**, or **50** in a **30 over (or more) game**. (example: a batter on 29 hits a 4 then retires at 33). They may resume their innings if all other team wickets have fallen.

15) Fielding

- 15.1 All young players must adhere to the current ECB Guidance on Fielding Regulations.
- 15.2 Fielding restrictions are not used during the competition.

16) Bowling

- 16.1 Bowlers are permitted to bowl a maximum of 20% (1/5) of the overs allocated for the innings.
- 16.2 All bowlers must bowl overarm.
- 16.3 Current ECB Fast Bowling Directives should be adhered to by all young players.

17) Scoring and Extras

- 17.1 Standard Cricket Scoring applies except:
- 17.2 **NO Ball:** 2 runs shall be added for any no-ball bowled. (Normal Regulations with reminders below)
- 17.2i A no-ball shall be called immediately if the ball bounces **twice before** the popping crease.
- 17.2ii A no-ball shall be called if the ball is bowled and would have struck the batter **above the waist** in the normal stance.
- 17.2ii A batsman may hit a no ball and all runs scored are to be added to the 2 runs for the no ball. No Balls do **NOT** have to be re-bowled, **EXCEPT** during the final over of the innings.
- 17.3 **Wide Ball:** 2 runs shall be added for any wide ball bowled.
- 17.3i Any extras (ie byes) run by the batters will be added to the 2 runs for the wide. Wide Balls do **NOT** have to be re-bowled, **EXCEPT** during the final over of the innings.

18) Organisers Decisions

- 18.1 In all matters relating to the competition, the NCB organiser's decision shall be final and binding.